

# ABRAHAM OKOHOB A OSEMUDIAME

EdTech Program Manager | Community Builder | Digital Operations  
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## PROFESSIONAL SUMMARY

EdTech Program Manager with 5+ years of experience running remote education programs across the US, Panama, and Korea. I design and deliver game development curricula, manage multi-team coaching operations, and produce the content, communication, and documentation that keeps programs running. I have built a community of 28,000+ from zero, launched three game development seasons for student teams, and produced everything from partnership proposals to parent newsletters to live class SOPs, all remotely, across time zones, without missing a beat.

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## KEY ACHIEVEMENTS

- Launched and managed three full seasons of a Roblox game development program across student teams in Silicon Valley, Panama, and Korea, delivering 100+ live classes with a 93% game completion rate
  - Built the Applied Computing Foundation's Facebook community from 0 to 28,000+ followers and sustained 150 to 300 monthly workshop participants across 50+ live coding sessions
  - Designed a 19-document trial class system from scratch, now used as the standard onboarding framework for all new EcoBloxBuild student teams
  - Produced a reusable Monumental Landmarks Partnership Proposal targeting global institutions including the Suez Canal Authority, Three Gorges Dam, and Great Barrier Reef Marine Park
  - Developed 200+ survey and Kahoot questions across three program seasons covering technical content, sustainability concepts, digital safety, and teamwork
  - Coordinated parent communications, makeup class scheduling, class reports, and coach coordination simultaneously across three active student teams in different time zones
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## PROFESSIONAL EXPERIENCE

### Game Development Coach & Program Manager

**EcoBloxBuild** | Contract | Remote | Aug 2025 to Present

*Technical coach and program manager for student teams building Roblox sustainability games. Responsible for live instruction, parent communications, class documentation, and day-to-day program execution.*

- Manage three concurrent student teams across Silicon Valley, Panama, and Korea through full 10 to 15 week game development seasons
- Teach live classes in Roblox Studio and Lua scripting covering terrain building, particle systems, GUI design, hitboxes, and game polish
- Write all class reports, parent reminders, makeup class communications, and coach coordination messages across every active team
- Built and maintain the 19-document trial class system, seasonal SOPs, teacher guides, and internal documentation used by all coaches
- Coordinated field trips, showcase events, badge awards, and partnership presentations including a live in-person presentation to the Palo Alto Wetlands Park Authority

### Administrative & Program Operations Lead

**LettuceBuild** | Palo Alto, California (Remote) | September 2025 to Present

*Responsible for day-to-day program administration, content production, and operational support for LettuceBuild's educator-facing AI literacy programs and vibe coding workshops.*

- Produced the March 2026 EcoBlox newsletter, the Monumental Landmarks Partnership Proposal, the ICC Summer Camp video script, and the LettuceBuild educator workshop slide deck
- Refined and supported CEO Yoonjung Lera's educator workshop presentations including the BuildBot 5-step Design Your Project flow and Foundation Before Leverage framework

- Coordinate class schedules, Zoom sessions, reminders, and internal communications across ongoing programs and trial classes
- Manage program documentation including surveys, reports, internal guides, and tracking systems
- Support media and communications through poster design, presentations, short videos, and promotional materials

## Community Manager & Workshop Lead

**Applied Computing Foundation** | USA (Remote) | April 2020 to Present

*Built and managed the organization's online community and flagship Monthly Activity Challenge (MAC) coding workshop program from the ground up.*

- Grew Facebook community from 0 to 28,000+ members through strategic content planning, campaign scheduling, and consistent engagement
- Designed and facilitated 50+ Monthly Activity Challenge coding workshops with 150 to 300 live participants per session
- Coordinated 50+ global volunteers, workshop coaches, and core team members across multiple time zones
- Created 60+ branded content packs including flyers, event kits, and learning resources used across all program communications
- Implemented project tracking systems in Trello and Notion, streamlining team workflows and deliverable accountability

## NFT/Web3 Community Researcher & Strategist

**ByInvitation.London** | UK (Remote) | May 2022 to October 2022

- Ran email marketing campaigns achieving 45% average open rate, exceeding industry benchmarks
- Revamped social media strategy, increasing engagement 30% through data-driven posting optimization
- Managed 500+ weekly customer inquiries with a 95% satisfaction rate through virtual assistant systems
- Saved executives 10+ hours per week through workflow automation and optimized scheduling systems

## Digital Operations Coordinator

**DST Security Limited** | Lagos, Nigeria | January 2023 to August 2024

- Managed website content updates and implemented site design improvements to enhance user experience
- Coordinated internal logistics and external vendor relationships for corporate events
- Handled executive travel coordination, expense management, and confidential records compliance
- Supported staff onboarding and offboarding processes, improving HR workflow efficiency

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## TECHNICAL SKILLS

**Game Development:** Roblox Studio, Lua scripting, educational game design, gamification, particle systems, terrain editing, GUI design

**Content Production:** Canva Pro, CapCut, Adobe Premiere Pro, After Effects (basic), Photoshop, Illustrator

**Web & Development:** HTML5, CSS3, JavaScript, React (basics), Python, Git, WordPress, Webflow (basics)

**Project Management:** Notion, Trello, Asana, ClickUp, Google Workspace, Slack, Zoom, Calendly, Zapier

**Community & Marketing:** Facebook, Instagram, LinkedIn, Twitter/X, TikTok, Mailchimp, ConvertKit, Facebook Insights, Google Analytics

**AI Tools:** Claude, ChatGPT, Gemini, Midjourney (basic), BuildBot (LettuceBuild)

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## EDUCATION

**B.Sc. Computer Science** | Fountain University, Nigeria | 2022 to 2025

**OND Computer Science** | Federal Polytechnic Ede, Nigeria | 2019 to 2021

**NCE Computer Science** | Ilori College of Education Ede, Nigeria

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## CERTIFICATIONS & DEVELOPMENT

- Google Project Management Certificate | In Progress (Coursera)

- Roblox Studio & Lua Scripting | Active practice through live instruction across 3 program seasons
- AI Literacy & Vibe Coding | Applied through BuildBot platform (LettuceBuild) and classroom instruction